



7EVN

On PulseChain - Gaming - Staking - Token

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Definitions

Day - 7evn Games starts its Day at 1200 hours UTC and ends the next day 1159 (UTC).

Week - From Monday 1200 hours UTC to the following Monday 1159 hours UTC.

Game Over - When a game has ended either due to no more lives left or time has run out.

20th percentile - The Top 20% of highest scores for any given game recorded on a daily basis.

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Abstract

Token

7EVN is a PRC20 designed for use as a gaming token on the PulseChain network. Games in the 7evn Gaming House will accept both PLS (the native PulseChain network token) and 7EVN token for gameplay with the added incentive of using 7EVN for gaming by offering a discount in value vs the native token PLS.

Additionally, daily rewards will be allocated to top scorers in the 20th percentile varying from cost (paid out in 7evn) of a game played, up to a grand prize (paid out in 7evn) determined by the amount of games played. Scores can be reviewed on the High Scores page. All of the winning 20th percentile contestants of the daily rewards are automatically entered into the weekly prizes draw. If the threshold is not crossed on any given day, that day does not figure in the average weekly high score. If no day resulted in the crossing of the threshold of games played, then no weekly reward pay out can be made.

Game Phases

In the initial phase, no rewards will be distributed until such time that the reward phase has begun and a threshold of games played is reached. Thereafter, only the top ten High Scores be rewarded payouts. This phase will continue until games played daily reach more than 1000. In the final phase the final implementation of rewarding the top 20th percentile will occur.



Scoring

In the initial launch of games, phases of popularity must be achieved in order to cross the threshold of the daily and weekly reward payout. Until then no payouts will be made. This threshold is typically 75 to 100 daily games. This is the 1st Phase. Thereafter the Top Ten scores will be rewarded in proportionally appropriate amount with the Top Score receiving the highest Payout and the 10th receiving at least the amount paid for the game.

Once a game has been initiated by depositing the appropriate fee, the score will be visible. Once a game is over the score will be tallied and recorded on the server available for viewing.

Additionally, when daily games played crosses the next threshold of more than 1000 Phase 3 will commence and rewards will be paid out to the top 20th percentile. Grand prizes are calculated to be approximately 2,000,000 7evn if games played crosses 1000!!



7EVN Token and Contracts

7EVN Token (verified) address on PulseChain:

0xb2E59feD8974FF4858753a6082F738C4211a0184

Liquidity Pools:

0xcf31E395787753B73e97C8878e671967B10C89Bc - PLS/7EVN

0x6Dc447f14038B154Ed9DEE1eE69c2a2C3E46D791 - Dai/7EVN

0xbe29778568CF2ea462953495126CF61a90e259A4 - PLSX/7EVN

0x0cC92D820E41A0bb37Fa8d9D8a6ee53dcA099E01 - Hex/7EVN

Staking Contracts:

0xF2ABf15E501dFD66AF937FE434093eC82d3839B1 - PLS/7EVN-LP Staking Contract

0xaD95999F6490fC3E5aA91A77577bea1e9E5aab11' - Dai/7EVN-LP Staking Contract

0xC4aeA411d3d8D48cb68c82f54239abBba88A164d' - PLSX/7EVN-LP Staking Contract

0x311315c5AF39B9D60baFd16cCb6Be436715F7917' - Hex/7EVN-LP Staking Contract

Mint and Distribution

7EVN has been minted with a hard limit of 77,000,000,000 tokens. Burning is not allowed. Initial distribution is as follows:

- + 1,000,000,000 7EVN Initial liquidity
 - + 35,000,000,000 Released by staking liquidity tokens by way of the staking contract
 - PLS/7EVN - PulseChain-7EVN pool
 - Dai/7EVN - Dai stable-7EVN pool
 - PLSX/7EVN - PulseX-7EVN pool
 - HEX/7EVN - HEX-7EVN pool
 - + 5,000,000,000 Team remuneration
 - + 11,000,000,000 Founder
 - + 25,000,000,000 in house reserves for prize rewards
- = 77,000,000,000 total supply

Early adopters will be rewarded with higher distribution during initial release. 7EVN token has been verified by the founder, author/creator: mL Ace. Staking contracts are copies of verified and audited contracts with exact Bytecode. Confirmation can be made by PulseScan blockchain explorer.

Distribution of 7EVN will also happen daily as prizes will be rewarded in proportion to the amount of games were played in one given day. Additionally, prizes are rewarded in 7evn token, thereby increasing distribution.

Games

Several games will be developed but primarily, the flagship/launch project is Air Battle 7evn.



Air Battle 7evn

Air Battle 7evn is our flagship game. It is a top down scroller shooter. The player maneuvers to avoid incoming enemies and bullets while trying to survive as long as possible in order to gain a high score.

High scores will be rewarded by 7evn tokens being distributed to the top ten wallets in the initial phase of the game, so long as the threshold of remuneration is passed, with the top wallet that day receiving the highest reward and the 10th wallet the smallest reward paid out. Typically, a minimum of 75 to 100 games needs to be played daily (from 1200 hr UTC to 1159 UTC).

Phase 3 reward schedule will be dictated by the popularity of the game and amount of games being played daily with the ultimate goal of the top 20 to 25% of high scores recorded being rewarded at least the cost of the game.

Tetris 7evn

Tetris 7evn is a top to down puzzle game similar to Tetris. Based on the open source code by Alexey Pajitnov, this classic game is being developed for the 7evn Gaming House suite. Similarly, if 7evn Tetris becomes a popular game, the rewards schedule will open for top scorers.

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of games being played daily with the ultimate goal of the top 20 to 25% of high scores recorded being rewarded at least the cost of the game.

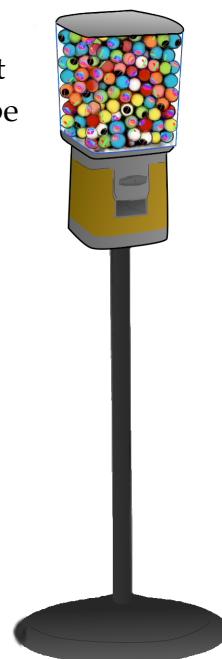
7evn Adventures of the Blockchain

Play pinball with the up and coming 7evn Adventures of the Blockchain. Similarly, if 7evn Adventures of the Blockchain becomes a popular game, the rewards schedule will open for top scorers.

High scores will be rewarded by 7evn tokens being distributed to the top ten wallets in the initial phase of the game, so long as the threshold of remuneration is passed, with the top wallet that day receiving the highest reward and the 10th wallet the smallest reward paid out. Typically, a minimum of 75 to 100 games needs to be played daily (from 1200 hr UTC to 1159 UTC). Phase two reward schedule will be dictated by the popularity of the game and amount of games being played daily with the ultimate goal of the top 20 to 25% of high scores recorded being rewarded at least the cost of the game.

Gum-ball NFT machine

It's just a NFT gum-ball. Coming soon! This is a small NFT project not yet replied that will mint only 10,000 gum-balls. Holders of gum-balls may be rewarded with lucrative prizes!



Web3 dApp and www

Websites used in the 7evn Games House:

mL Ace founder site: <https://www.mlace.com>

Sevn dApp: <https://www.sevnhex.com>

A decentralized standalone dApp will be developed so that you can play games on your desktop and use the Sevn dApp from the comfort of your own localhost!

A telegram is in construction at the moment.

